

Cloud Architectures for Distributed Serverless Computing: A Review of Event-Driven and Function-as-a-Service Paradigms

Hewa Majeed Zangana^{1*}, Zina Bibi Sallow², Marwan Omar³

¹IT Department, Duhok Technical College, Duhok Polytechnic University, Duhok, Iraq

²Computer System Department, Ararat Technical Private Institute, Kurdistan Region – Iraq

³Illinois Institute of Technology, United States

¹hewa.zangana@dpu.edu.krd*, ²zina.salo@araratpti.edu.krd, ³momar3@iit.edu.us

*Corresponding author

ABSTRACT

The advent of serverless computing has revolutionized the cloud computing landscape, providing scalable, cost-effective, and flexible solutions for modern application development. This paper comprehensively reviews cloud architectures for distributed serverless computing, focusing on event-driven and Function-as-a-Service (FaaS) paradigms. This research explores the fundamental principles and benefits of serverless computing, highlighting its impact on development practices and infrastructure management. The review covers key components, including orchestration, scalability, and security, and examines leading serverless platforms and frameworks. Through critically analyzing current research and industry practices, identify challenges and propose future directions for optimizing serverless architectures. This paper aims to explain how event-driven and FaaS paradigms reshape cloud computing, enabling developers to build resilient and efficient applications without server management. Our research found that event-driven architectures in serverless computing offer significant advantages in scalability, real-time processing, and resource utilization. FaaS paradigms provide modularity, granularity, and cost-effectiveness, making them suitable for various applications. Cloud-edge collaborative architectures are crucial for achieving low-latency and high-performance serverless applications but require robust security, privacy, and resource management frameworks.

Keywords: Blockchain; Cloud-Edge Collaboration; Decentralized Computing; Distributed Serverless Computing; Edge Computing; Event-Driven Architecture; Serverless Computing.

This is an open-access article under the [CC-BY-SA](#) license.



Article History

Received : July, 10th 2024

Accepted : Nov, 10th 2024

Published : Nov, 30th 2024

I. INTRODUCTION

The rapid evolution of cloud computing has significantly transformed the landscape of modern information technology, enabling scalable, on-demand access to computing resources. Among the various advancements, serverless computing has emerged as a paradigm shift, offering a compelling alternative to traditional cloud infrastructure by abstracting server management complexities and allowing developers to focus solely on code execution. This paradigm is primarily realized through two key approaches: event-driven computing and Function-as-a-Service (FaaS).

Event-driven computing, a foundational element of serverless architecture, revolves around triggering functions in response to events. This approach enhances scalability and efficiency, particularly in real-time processing and responsiveness scenarios. On the other hand, FaaS provides a modular and granular execution model where individual functions are deployed, managed, and scaled independently. This model offers significant benefits regarding resource utilization, cost-effectiveness, and ease of deployment.

Integrating serverless computing into distributed systems, particularly in the context of edge and cloud-edge collaborative architectures, has garnered substantial attention. [1] explore the role of federated learning in such architectures, emphasizing key technologies and challenges associated with cloud-edge collaboration. Similarly, [2] discusses blockchain-based resource allocation in distributed edge computing, highlighting its potential to enhance security and efficiency. [3] This paper explores the concept of serverless edge computing, outlining its potential benefits and challenges. It discusses the vision for serverless edge computing, including its role in enabling distributed applications and improving performance in edge environments. The authors also highlight the challenges of security, resource management, and interoperability in this context.

As examined by [4], the decentralized nature of edge computing introduces unique challenges and opportunities for latency-aware task management and high availability in Internet of Things (IoT) applications. The work by [5] on collaborative scheduling

of computing tasks underscores the importance of efficient resource allocation and task distribution in edge environments. The research [6] proposes a decentralized serverless edge computing framework, demonstrating its applicability in IoT contexts. This framework aligns with the broader trend of leveraging edge resources to reduce latency and improve performance, as noted by [7] in their discussion of virtual edge computing for novel microservices.

Further emphasizing the convergence of AI and edge computing, the research [8] surveys the deployment of distributed artificial intelligence (AI) empowered by end-edge-cloud computing. This convergence is crucial for developing intelligent and responsive applications, as it leverages the computational capabilities of both edge and cloud resources. The research [9] provides an overview of the distribution of computing across cloud, fog, and edge environments, while [10] surveys the challenges and approaches towards decentralized cloud solutions. These architectures' collaborative and decentralized natures are further explored by [11], who discuss decentralized deep learning inference for IoT devices.

In the realm of mobile healthcare systems, [12] introduced EdgeCare, a collaborative data management solution leveraging edge computing, illustrating the practical applications of serverless paradigms. Similarly, the research [13] addresses decentralized load balancing and service placement in IoT, highlighting the critical role of efficient resource management. The research [14] proposes a decentralized collaborative approach for user allocation in edge computing, emphasizing the need for scalable and adaptive solutions. The potential of federated learning in edge computing is further explored by [15], who investigate its application in recommendation systems within cloud networks. The research [16] evaluates centralized versus distributed collaborative intrusion detection systems in multi-access edge computing, illustrating the trade-offs between these approaches. The research [17] survey decentralized deep learning for multi-access edge computing, focusing on communication efficiency and trustworthiness. The research [18] provides insights into the architecture, applications, and future perspectives of edge computing, while [19] discusses accelerating decentralized federated learning in heterogeneous edge environments. The comprehensive survey by [20] on end-edge-cloud collaborative computing for deep learning further underscores the significance of this paradigm. The research [21] examines the collaboration between edge and cloud computing for smart city IoT applications, demonstrating the practical implications of these architectures. [22] discuss distributed blockchain-based collaboration in mobile edge computing, highlighting the role of blockchain in enhancing security and trust. The research [23] focuses on profit-maximized collaborative computation offloading and resource allocation in distributed cloud and edge systems, while [24] introduces CSEdge, a collaborative edge storage solution based on blockchain. The decentralized platform Coopedge, proposed by [25], further exemplifies the potential of blockchain in cooperative edge computing. Finally, [26] reviews AI-powered applications and services in distributed cloud systems, emphasizing the transformative impact of AI on cloud computing architectures.

This paper aims to provide a comprehensive review of the current state of cloud architectures for distributed serverless computing, focusing on event-driven and FaaS paradigms. By synthesizing insights from recent research and industry practices, identify the key challenges and future directions for optimizing serverless architectures in distributed environments.

II. METHOD

A systematic literature review methodology was employed to conduct a comprehensive review of cloud architectures for distributed serverless computing, focusing on event-driven and Function-as-a-Service (FaaS) paradigms. Our approach involved several key steps:

A. Literature Search and Selection

1) *Databases*: This research conducted an extensive search across several academic databases, including IEEE Xplore, ACM Digital Library, SpringerLink, and ScienceDirect. Additionally, preprint repositories such as arXiv were explored to ensure coverage of the latest research developments.

2) *Keywords*: The search was conducted using a combination of keywords and phrases such as "serverless computing," "event-driven architecture," "Function-as-a-Service," "distributed cloud computing," "edge computing," "cloud-edge collaboration," and "decentralized computing."

3) *Inclusion and Exclusion Criteria*: This research included peer-reviewed articles, conference papers, surveys, and technical reports published in the last five years (2019-2024). Articles were excluded if they were not written in English, lacked a focus on serverless computing, or did not provide empirical or theoretical insights relevant to our study.

B. Data Extraction and Categorization

1) *Framework*: This research developed a data extraction framework to collect information from the selected papers systematically. Key data points included publication details (authors, year, journal/conference), research objectives, methodologies, architectural models, technologies used, and key findings.

2) *Categorization*: Extracted data were categorized based on the primary focus of each study, such as event-driven computing, FaaS implementations, cloud-edge collaboration, and decentralized architectures. This categorization facilitated a structured analysis of the current state of research.

C. Thematic Analysis

1) *Identification of Themes*: This research performed a thematic analysis to identify common themes and patterns across the selected studies. This step involved coding the extracted data and grouping similar concepts to form overarching themes.

2) *Synthesis of Findings*: The identified themes were synthesized to provide a coherent narrative of the current trends, challenges, and opportunities in serverless computing architectures. This research focused on how distributed environments implement and optimize event-driven and FaaS paradigms.

D. Critical Evaluation

1) *Comparative Analysis*: This research conducted a comparative analysis to evaluate the strengths and weaknesses of different serverless computing models and frameworks. This step assessed various approaches' performance, scalability, security, and cost-effectiveness.

2) *Identification of Gaps*: The thematic and comparative analyses identified gaps in the existing research and areas that require further investigation. These insights informed our discussion on future research directions and potential advancements in serverless computing.

E. Case Studies and Practical Implementations

1) *Real-World Examples*: To illustrate the practical implications of serverless computing architectures, including case studies and examples from industry practices. These case studies were selected based on their relevance and contribution to understanding event-driven and FaaS paradigms.

2) *Evaluation Metrics*: For each case study, key evaluation metrics such as latency, throughput, cost savings, and user experience provide a comprehensive assessment of the benefits and challenges associated with serverless computing in distributed environments.

By following this systematic methodology, this research aimed to provide a thorough and balanced review of the current state of cloud architectures for distributed serverless computing. The insights gained from this review serve as a foundation for understanding the potential and limitations of event-driven and FaaS paradigms, guiding future research and development in this rapidly evolving field.

III. RESULT AND DISCUSSION

This section presents the findings from our systematic review. It provides a detailed discussion of the implications of these results for cloud architectures in distributed serverless computing, focusing on event-driven and Function-as-a-Service (FaaS) paradigms.

A. Event-Driven Architectures in Serverless Computing

Fig.1 for the pie chart visually summarizes the key benefits of event-driven architectures, emphasizing their importance in serverless computing.

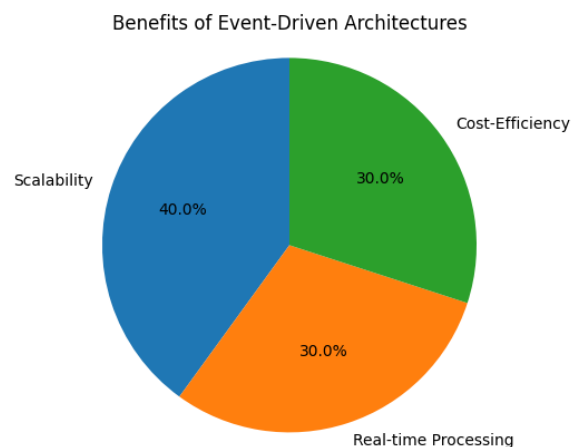


Fig.1. Event-Driven Architecture Benefits

1) *Scalability and Efficiency*: Event-driven architectures are fundamental to serverless computing, enabling automatic scaling in response to events. This model significantly enhances resource utilization and cost efficiency by provisioning resources only when events occur. For instance, [8] emphasizes the efficiency of event-driven systems in handling dynamic workloads, as functions are

executed in response to triggers, ensuring optimal resource usage and minimal idle time. [27] This paper investigates the use of event-driven AI workflows in serverless computing. It explores how these workflows enable real-time data processing and decision-making, particularly in applications requiring immediate responses and dynamic processing. The authors discuss the benefits and challenges of using event-driven AI workflows in serverless environments.

2) *Real-Time Processing*: The capability of event-driven architectures to support real-time processing is particularly beneficial for applications requiring immediate responses, such as IoT and edge computing. [4] highlight the advantages of event-driven models in latency-sensitive applications, where the immediate invocation of functions upon event detection ensures timely data processing and response.

3) *Challenges and Limitations*: Despite the benefits, event-driven architectures face several challenges. One significant issue is the difficulty in managing the state across distributed functions, which can complicate the development and debugging processes. [14] discuss the complexity of state management in distributed environments, proposing decentralized collaborative approaches to address these challenges. Additionally, the reliance on external event sources can introduce latency and potential bottlenecks, impacting the overall system performance.

B. Function-as-a-Service (FaaS) Paradigms

1) *Modularity and Granularity* FaaS offers a highly modular approach to serverless computing, where individual functions are developed, deployed, and scaled independently. This granularity allows for greater flexibility and ease of maintenance, as highlighted by [5]. The ability to independently manage and update functions without affecting the entire application accelerates the development cycle and reduces operational overhead. [28] This paper briefly reviews enterprise serverless cloud computing (function-as-a-service) platforms. It explores the platforms available, their features, and their suitability for enterprise applications. The authors also discuss the challenges and opportunities of using serverless computing in enterprise settings.

2) *Cost-Effectiveness*: The pay-per-use pricing model of FaaS is another significant advantage, aligning costs directly with usage and reducing waste associated with over-provisioned resources. [15] note that this model is particularly beneficial for variable workloads, where resource demand can fluctuate significantly.

3) *Performance Optimization*: Optimizing performance in FaaS environments involves addressing cold start latency, which occurs when functions are invoked after idle, leading to delays. Strategies to mitigate cold starts include keeping functions warm through periodic invocations or employing provisioned concurrency. [10] explore various optimization techniques to enhance the responsiveness of FaaS applications, highlighting the balance between cost and performance.

4) *Measurement of Comparison Results*: The comparison results presented in Table I were measured using a systematic evaluation framework that analyzed several key performance indicators across different serverless platforms. To assess the programming languages supported by each platform, official documentation and user community sources were consulted to document the range of languages available.

TABLE I
COMPARISON OF SERVERLESS PLATFORMS

Feature	AWS Lambda	Azure Functions	Google Cloud Functions
Programming Languages	Node.js, Python, Java, C#	Node.js, Python, Java, C#	Node.js, Python, Go, Java
Pricing Model	Pay-per-execution	Pay-per-execution	Pay-per-execution
Scalability	Automatic scaling	Automatic scaling	Automatic scaling
Security	IAM, VPC, Security Groups	IAM, Virtual Networks, Security Groups	IAM, VPC, Firewall Rules
Integration	AWS Services, Third-party services	Azure Services, Third-party services	Google Cloud Services, Third-party services

For the pricing model, evaluate the pricing structures by referring to the official pricing pages of the respective platforms. This assessment focused on identifying whether the platforms employed a pay-per-execution model and any additional costs associated with other resources, providing a comprehensive understanding of the financial implications for users. Scalability was analyzed by examining each platform's ability to scale resources based on demand automatically. This information was gathered from their technical documentation and performance benchmarks, helping us understand how effectively each platform can handle varying workloads. Regarding security features, measures such as Identity and Access Management (IAM), Virtual Private Cloud (VPC) configurations, and additional security groups were reviewed. This assessment was informed by both platform documentation and third-party security evaluations, ensuring a thorough understanding of the security landscape for each option.

Finally, this research investigated the integration capabilities of each platform by examining the ease of integration with other services and third-party applications. This was achieved through user reviews, case studies, and integration documentation provided by the platforms, allowing us to gauge how well each serverless solution fits into broader application ecosystems. Fig.2 for the bar chart visually complements the Table by highlighting different serverless platforms' relative strengths and weaknesses.

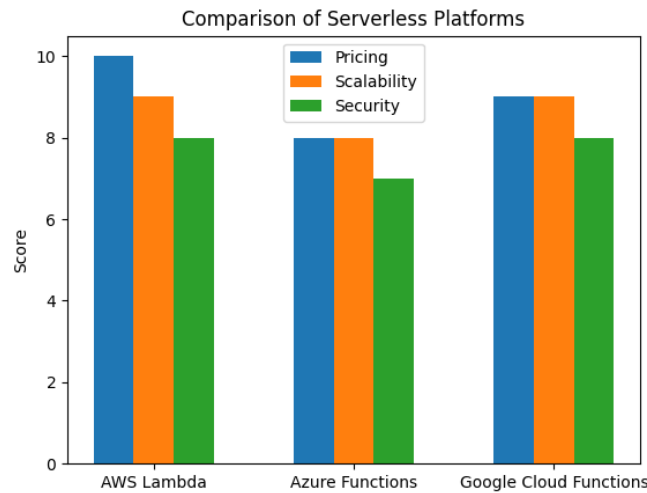


Fig.2. Bar Chart for Serverless Platform Comparison

C. Cloud-Edge Collaborative Architectures

1) *Integration and Interoperability*: Integrating cloud and edge computing resources is crucial for achieving low-latency and high-performance serverless applications. The research[1] discusses the key technologies enabling cloud-edge collaboration, such as federated learning and distributed data processing frameworks. The seamless interoperability between cloud and edge components ensures efficient data processing and reduces latency. Figure 3 for the network diagram provides a clear visual representation of the interconnectedness between cloud, edge, and IoT devices,

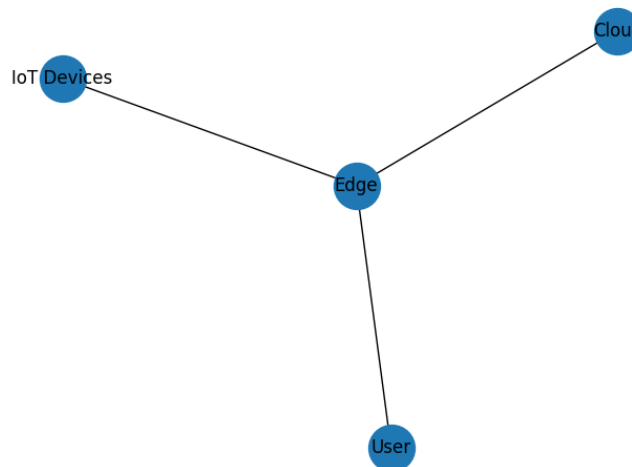


FIGURE 3: NETWORK DIAGRAM FOR CLOUD-EDGE COLLABORATION

2) *Security and Privacy*: Security remains a critical concern in cloud-edge collaborative environments. Blockchain technology has emerged as a promising solution for enhancing security and ensuring trust in decentralized systems. The research [2] comprehensively surveys blockchain-based resource allocation, emphasizing its role in securing collaborative computing environments. The study [11] also discusses using decentralized and collaborative deep learning inference to protect data privacy while maintaining high performance.

3) *Resource Management*: Effective resource management is essential for optimizing the performance and cost-efficiency of cloud-edge architectures. The research [13] proposes decentralized load-balancing techniques to distribute workloads across cloud and edge resources, enhancing system resilience and efficiency. Similarly, [25] introduces blockchain-based platforms for cooperative edge computing, demonstrating the potential of decentralized approaches in managing distributed resources. Table II is a glossary of key technologies enabling cloud-edge collaboration, enhancing the reader's understanding of the complex interactions between these environments.

TABLE II
KEY TECHNOLOGIES FOR CLOUD-EDGE COLLABORATION

Technology	Description	Benefits
Federated Learning	Distributed machine learning, where models are trained on decentralized data	Improved privacy, reduced data transfer
Edge Computing	Computing resources located closer to users	Reduced latency, improved responsiveness

Technology	Description	Benefits
Blockchain	Decentralized ledger technology	Enhanced security, transparency, trust
Fog Computing	Layer between cloud and edge	Provides computing and storage resources closer to the edge

D. Case Studies and Practical Implementations

1) *Smart City Applications*: The research [21] examines the collaboration between edge and cloud computing in smart city applications, demonstrating the practical benefits of serverless architectures. Their study highlights how real-time data processing and event-driven models can enhance the efficiency and responsiveness of urban infrastructure, such as traffic management and public safety systems.

2) *Mobile Healthcare Systems*: The research [12] presents EdgeCare, a collaborative data management solution leveraging edge computing for mobile healthcare systems. This case study illustrates the potential of serverless architectures to provide timely and efficient healthcare services, particularly in remote and resource-constrained environments. Integrating FaaS with edge computing ensures real-time data analysis and decision-making, improving patient outcomes.

E. Future Directions and Challenges

1) *Enhancing Scalability and Reliability*: As the adoption of serverless computing grows, improving scalability and reliability becomes increasingly essential. Future research should focus on developing robust frameworks that can seamlessly scale across distributed cloud and edge environments. The study [18] suggests exploring hybrid models that combine the strengths of cloud, edge, and fog computing to achieve greater scalability and reliability.

2) *Addressing Latency and Cold Starts*: Addressing latency, particularly cold start latency, remains a critical challenge in FaaS environments. Advanced techniques such as predictive pre-warming and optimized function deployment strategies need further exploration to minimize cold start impacts and improve overall performance. [19] discuss accelerating decentralized, federated learning in heterogeneous edge computing, which can provide insights into reducing latency in serverless applications. The research [29] explores latency challenges in serverless computing, explicitly focusing on Function-as-a-Service (FaaS) platforms. The authors propose a novel approach to create a latency-bounded serverless cloud, aiming to reduce the time it takes for functions to execute and respond to requests. They discuss various techniques and strategies to achieve this goal.

3) *Ensuring Security and Privacy*: Security and privacy concerns remain paramount in distributed serverless architectures. Leveraging blockchain and other decentralized technologies can enhance security and trust, but further research is required to address the scalability and efficiency of these solutions. The study [22] emphasizes the need for secure multi-domain collaboration, particularly in 5G and beyond environments.

4) *Optimizing Resource Utilization*: Optimizing resource utilization in serverless environments involves dynamic resource allocation and efficient load balancing. Future research should focus on developing intelligent algorithms that can adapt to changing workloads and resource availability, ensuring optimal performance and cost-effectiveness. The research [23] proposes profit-maximized collaborative computation offloading, highlighting the potential of such approaches in distributed systems.

Table III summarizes the key challenges facing serverless computing and proposes potential solutions, providing a roadmap for future research and development.

TABLE III
CHALLENGES AND FUTURE DIRECTIONS IN SERVERLESS COMPUTING

Challenge	Description	Potential Solutions
State Management	Maintaining consistency across distributed functions	Decentralized state management frameworks, event sourcing
Cold Start Latency	Delay in function execution after being idle	Predictive pre-warming, optimized function deployment
Security and Privacy	Protecting data and systems in distributed environments	Blockchain-based solutions, federated learning, secure multi-party computation
Resource Utilization	Efficient allocation and management of resources	Dynamic resource allocation algorithms, intelligent load balancing

Synthesizing these findings provides a comprehensive understanding of cloud architectures' current state and future directions for distributed serverless computing. The insights gained from this review can guide researchers and practitioners in optimizing serverless architectures for various applications, ensuring scalability, efficiency, and security in distributed environments.

IV. CONCLUSION

The evolution of cloud computing has paved the way for innovative paradigms such as serverless computing, which offers a transformative approach to managing and deploying applications. By abstracting server management and enabling developers to focus solely on code execution, serverless computing, particularly through event-driven and Function-as-a-Service (FaaS) models, has significantly enhanced scalability, cost-efficiency, and agility in modern computing environments.

Our comprehensive review highlights the key aspects and benefits of event-driven architectures, which enhance scalability and real-time processing capabilities, making them ideal for dynamic and latency-sensitive applications. Similarly, FaaS provides a modular and granular execution model, allowing for independent management and scaling of functions, thus optimizing resource utilization and reducing operational costs.

Integrating cloud and edge computing resources is crucial for maximizing the potential of serverless architectures. Cloud-edge collaboration enables low-latency, high-performance applications by leveraging the strengths of centralized cloud infrastructure and decentralized edge resources. This synergy is particularly beneficial for IoT, smart cities, and mobile healthcare applications, where real-time data processing and responsiveness are critical.

However, several challenges remain in optimizing serverless computing for distributed environments. Managing state across distributed functions, addressing cold start latency, ensuring security and privacy, and optimizing resource utilization require further research and innovation. The potential of blockchain and decentralized technologies to enhance security and trust in collaborative computing environments also warrants deeper exploration.

Future research should focus on developing robust frameworks that can seamlessly scale across distributed cloud and edge environments, leveraging advanced techniques for predictive pre-warming, dynamic resource allocation, and intelligent load balancing. Additionally, addressing the scalability and efficiency of security solutions, particularly in multi-domain and 5G environments, will be crucial for the widespread adoption of serverless computing.

In conclusion, serverless computing, with its event-driven and FaaS paradigms, holds significant promise for the future of distributed computing. By addressing the existing challenges and exploring new frontiers in cloud-edge collaboration, security, and resource optimization, researchers and practitioners can unlock the full potential of serverless architectures, driving innovation and efficiency in a wide range of applications.

REFERENCES

- [1] G. Bao and P. Guo, "Federated learning in cloud-edge collaborative architecture: key technologies, applications and challenges," *Journal of Cloud Computing*, vol. 11, no. 1, p. 94, 2022.
- [2] G. Baranwal, D. Kumar, and D. P. Vidyarthi, "Blockchain-based resource allocation in cloud and distributed edge computing: A survey," *Comput Commun*, 2023.
- [3] M. S. Aslanpour *et al.*, "Serverless edge computing: vision and challenges," in *Proceedings of the 2021 Australasian computer science week multiconference*, 2021, pp. 1–10.
- [4] M. Bukhsh, S. Abdullah, and I. S. Bajwa, "A decentralized edge computing latency-aware task management method with high availability for IoT applications," *IEEE Access*, vol. 9, pp. 138994–139008, 2021.
- [5] S. Chen, Q. Li, M. Zhou, and A. Abusorrah, "Recent advances in collaborative scheduling of computing tasks in an edge computing paradigm," *Sensors*, vol. 21, no. 3, p. 779, 2021.
- [6] C. Cicconetti, M. Conti, and A. Passarella, "A decentralized framework for serverless edge computing in the internet of things," *IEEE Transactions on Network and Service Management*, vol. 18, no. 2, pp. 2166–2180, 2020.
- [7] F. Dressler *et al.*, "V-Edge: Virtual edge computing as an enabler for novel microservices and cooperative computing," *IEEE Netw*, vol. 36, no. 3, pp. 24–31, 2022.
- [8] S. Duan *et al.*, "Distributed artificial intelligence empowered by end-edge-cloud computing: A survey," *IEEE Communications Surveys & Tutorials*, vol. 25, no. 1, pp. 591–624, 2022.
- [9] P. J. Escamilla-Ambrosio, A. Rodríguez-Mota, E. Aguirre-Anaya, R. Acosta-Bermejo, and M. Salinas-Rosales, "Distributing computing in the internet of things: cloud, fog and edge computing overview," in *NEO 2016: Results of the Numerical and Evolutionary Optimization Workshop NEO 2016 and the NEO Cities 2016 Workshop held on September 20-24, 2016 in Tlalnepantla, Mexico*, Springer, 2018, pp. 87–115.
- [10] A. J. Ferrer, J. M. Marquès, and J. Jorba, "Towards the decentralized cloud: Survey on approaches and challenges for mobile, ad hoc, and edge computing," *ACM Computing Surveys (CSUR)*, vol. 51, no. 6, pp. 1–36, 2019.
- [11] Y. Huang, X. Qiao, S. Dustdar, J. Zhang, and J. Li, "Toward decentralized and collaborative deep learning inference for intelligent iot devices," *IEEE Netw*, vol. 36, no. 1, pp. 59–68, 2022.
- [12] X. Li, X. Huang, C. Li, R. Yu, and L. Shu, "EdgeCare: Leveraging edge computing for collaborative data management in mobile healthcare systems," *IEEE Access*, vol. 7, pp. 22011–22025, 2019.
- [13] Z. Nezami, K. Zamanifar, K. Djemame, and E. Pournaras, "Decentralized edge-to-cloud load balancing: Service placement for the Internet of Things," *IEEE Access*, vol. 9, pp. 64983–65000, 2021.
- [14] Q. Peng *et al.*, "A decentralized collaborative approach to online edge user allocation in edge computing environments," in *2020 IEEE International Conference on Web Services (ICWS)*, IEEE, 2020, pp. 294–301.
- [15] Y. Qi, X. Wang, H. Li, and J. Tian, "Leveraging Federated Learning and Edge Computing for Recommendation Systems within Cloud Computing Networks," *arXiv preprint arXiv:2403.03165*, 2024.
- [16] R. Sharma, C. A. Chan, and C. Leckie, "Evaluation of centralized vs distributed collaborative intrusion detection systems in multi-access edge computing," in *2020 IFIP Networking Conference (Networking)*, IEEE, 2020, pp. 343–351.

- [17] Y. Sun, H. Ochiai, and H. Esaki, "Decentralized deep learning for multi-access edge computing: A survey on communication efficiency and trustworthiness," *IEEE Transactions on Artificial Intelligence*, vol. 3, no. 6, pp. 963–972, 2021.
- [18] M. Talebkhah, A. Sali, M. Marjani, M. Gordan, S. J. Hashim, and F. Z. Rokhani, "Edge computing: architecture, applications and future perspectives," in *2020 IEEE 2nd International Conference on Artificial Intelligence in Engineering and Technology (IICAJET)*, IEEE, 2020, pp. 1–6.
- [19] L. Wang, Y. Xu, H. Xu, M. Chen, and L. Huang, "Accelerating decentralized federated learning in heterogeneous edge computing," *IEEE Trans Mob Comput*, 2022.
- [20] Y. Wang, C. Yang, S. Lan, L. Zhu, and Y. Zhang, "End-Edge-Cloud Collaborative Computing for Deep Learning: A Comprehensive Survey," *IEEE Communications Surveys & Tutorials*, 2024.
- [21] H. Wu, Z. Zhang, C. Guan, K. Wolter, and M. Xu, "Collaborate edge and cloud computing with distributed deep learning for smart city internet of things," *IEEE Internet Things J*, vol. 7, no. 9, pp. 8099–8110, 2020.
- [22] H. Yang, Y. Liang, J. Yuan, Q. Yao, A. Yu, and J. Zhang, "Distributed blockchain-based trusted multi-domain collaboration for mobile edge computing in 5G and beyond," *IEEE Trans Industr Inform*, vol. 16, no. 11, pp. 7094–7104, 2020.
- [23] H. Yuan and M. Zhou, "Profit-maximized collaborative computation offloading and resource allocation in distributed cloud and edge computing systems," *IEEE Transactions on Automation Science and Engineering*, vol. 18, no. 3, pp. 1277–1287, 2020.
- [24] L. Yuan *et al.*, "Coopedge: A decentralized blockchain-based platform for cooperative edge computing," in *Proceedings of the Web Conference 2021*, 2021, pp. 2245–2257.
- [25] L. Yuan *et al.*, "CSEdge: Enabling collaborative edge storage for multi-access edge computing based on blockchain," *IEEE Transactions on Parallel and Distributed Systems*, vol. 33, no. 8, pp. 1873–1887, 2021.
- [26] H. M. Zangana and S. R. M. Zeebaree, "Distributed Systems for Artificial Intelligence in Cloud Computing: A Review of AI-Powered Applications and Services," *International Journal of Informatics, Information System and Computer Engineering (INJIISCOM)*, vol. 5, no. 1, pp. 11–30, 2024.
- [27] O. Donati, M. Macario, and M. H. Karim, "Event-Driven AI Workflows in Serverless Computing: Enabling Real-Time Data Processing and Decision-Making," 2024.
- [28] T. Lynn, P. Rosati, A. Lejeune, and V. Emeakaroha, "A preliminary review of enterprise serverless cloud computing (function-as-a-service) platforms," in *2017 IEEE International Conference on Cloud Computing Technology and Science (CloudCom)*, IEEE, 2017, pp. 162–169.
- [29] M. Szalay, P. Matray, and L. Toka, "Real-time faas: Towards a latency bounded serverless cloud," *IEEE Transactions on Cloud Computing*, vol. 11, no. 2, pp. 1636–1650, 2022.